

Sound Studies and Sonic Arts

Summer Semester 2022

Phase Focus

Module Practice

Course Title Studien | Seminar 2

Course Times and Location Thursdays | 3-7 p.m. | LIE313

Instructors [Prof. Daisuke Ishida](#)

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Course Description

Studien is a seminar for artistic praxis. Participants are encouraged to create individual/group piece(s) of e.g. installation, performance, VR/AR and AV work. (group work is only permissible if the individual work of each candidate can be clearly distinguished and assessed.) The class will conclude with a showcasing of your work. This course gives you the opportunity to challenge yourself. Just as Karlheinz Stockhausen's *Studie II* was conceived and made possible through curiosity to find new ways and technology, we will dedicate our class to exploring new tools to find new ways for our own work. Have you wanted to learn a program (e.g. max msp, supercollider, processing, unity etc.) or study a technical topic in depth (e.g. controlling lights/motors/sensors, algorithmic compositions, advanced synthesis)? As a practice of self-discipline, we will each choose a new tool, delve into it, share it and incorporate our new skills into a piece. Participants are expected to study independently or form study groups.

Requirements for attending

Before first class: find a tool/topic that you would like to dedicate yourself to during this class Regular attendance and active participation is necessary.

Max. number of students: 12

Exam/Credit Points

2CP (graded: Practice):

Students need to find their own topic and create a piece. Showcasing of the piece (July 2022, date tbd.)

Consecutive assignment leading to 4CP for the course (optional; graded: Practice; grading: mean of both grades):

Proper documentation of the piece, including a written statement (max 1 page A4), a video documentation of the piece (90 sec) and documentation of the development process (max 10 pages, photos, sketches, text, audio/video also possible). Due 1 Nov. 2022.